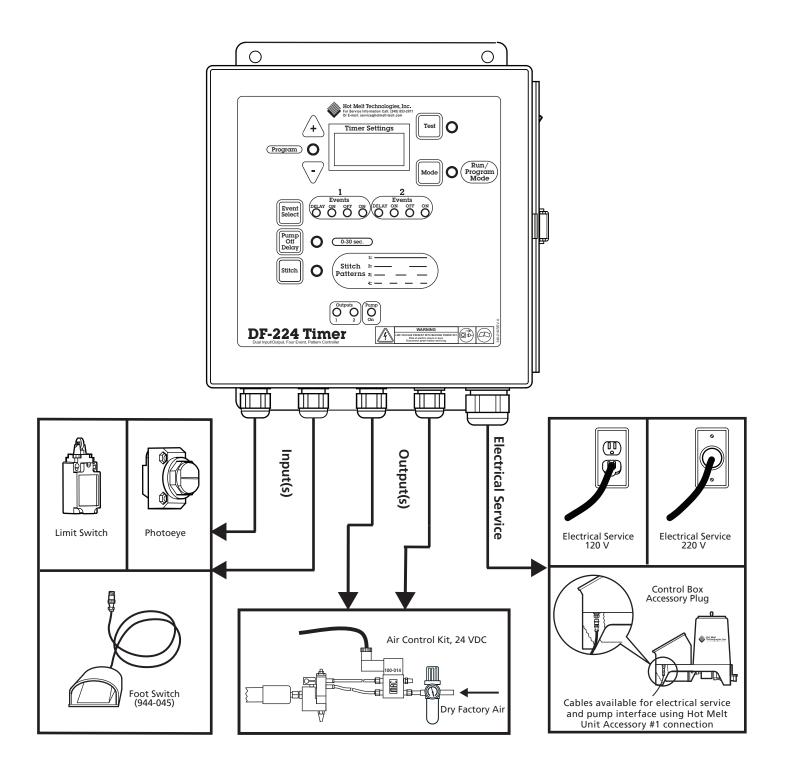
DF Series Programmable Timer

The DF-224 Timer is part of HMT's Auto Pack product line. It is a dual input/output pattern control with four events per channel. DF Timers come standard with six storable programs and four preprogrammed stitch patterns which can be applied to any "ON" event. DF timers also feature a "Pump Off Delay" which allows the user to adjust the time that the pump remains on after the initial input signal concludes. DF-224-120, 120 VAC DF-224-220, 220 VAC Dual Input/Output

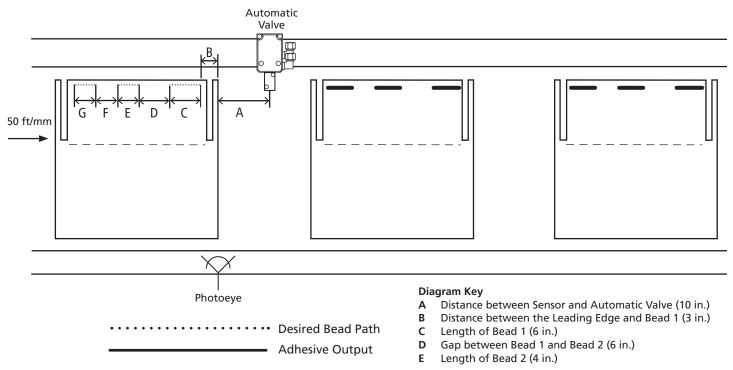




DF Timer Programming Example

This document illustrates the methods used to program a DF Timer.

Example: The substrate is moving at 50 ft/min and the pattern required is illustrated in the diagram below. The following measurements are necessary to determine the On/Off times needed to program a pattern:



1. Converting Distances into On/Off Times

Using the length of Bead 1 as an example see the equation below:

$\frac{\text{On/Off Time ms}}{(ms = milliseconds)} =$	5000 x (Bead or Gap Length in.)Line Speed ft/min	$\frac{5000 \text{ x (6.0 in)}}{50 \text{ ft/mm}} = 600 \text{ ms}$			
All measurements were converted to On/Off times using the above equation $(A = 1 \text{ s}, B = 300 \text{ ms}, C = 600 \text{ ms}, D = 600 \text{ ms}, E = 400 \text{ ms}.$					

2. Getting Started/Selecting a Program:

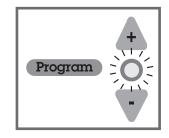
DF Timers can store up to six different programs.

- a) This example requires the timer to operate in LATCH MODE. To set the timer to LATCH MODE place the jumper in the LATCH position on the Microprocessor Board. For more information please refer to the Jumper Configuration Page.
- b) Connect the timer to an appropriate power source and turn the timer on.
- c) Press the MODE button to initiate PROGRAM MODE (the Program LED will illuminate).
- d) Using the +/- buttons (shown on the right) select a program 1 6.

3. Programming the Delay:

The Delay represents the time required for the leading edge of the substrate to pass between the photoeye and the automatic valve plus the time between the leading edge and Bead 1.

- a) Make sure the timer is in PROGRAM MODE (timer will revert to RUN MODE after 10 sec. of inactivity in PROGRAM MODE).
- b) Press the EVENT SELECT button. The DELAY LED will illuminate.
- c) Using the +/- buttons adjust the DELAY to 1.30 s (A+B).





DF Timer Programming Example

4. Programming Bead 1:

- DF Timers can store up to six different programs.
 - a) Make sure the timer is in PROGRAM MODE.
 - b) Press the EVENT SELECT button until the first ON LED illuminates.
 - c) Using the \pm buttons adjust the first ON to 600 ms = .600.

5. Programming the Gap between Beads:

- a) Make sure the timer is in PROGRAM MODE.
- b) Press the EVENT SELECT button until the first OFF LED illuminates.
- c) Using the +/- buttons adjust the first OFF to 600 ms = .600.

6. Programming a Stitch:

The time allotted for a stitch must be greater than 1 second.

Since the lengths of Bead 2 and Bead 3 are equal to the length of the Gap between the two Beads a stitch can be programmed. DF Timers can be programmed for a stitch containing up to four beads and three gaps of equal length (#4 Stitch Pattern), or no stitch at all (#1 Stitch Pattern). This particular example requires a #2 stitch pattern. The available pre-programmed stitch patterns are displayed on the right and on the DF Timer decal.

- a) Make sure the timer is in PROGRAM MODE.
- b) Add the ON Times for Bead 2 and 3 along with the Gap between Bead 2 and 3. In this example the value is 1.20 sec. (E + F + G = 1.20 s).
- c) Press the EVENT SELECT button until the second ON LED illuminates.
- d) Using the +/- buttons adjust the second ON to 1.20 s.
- e) Press the STITCH button until the second ON LED illuminates.
- f) Using the +/- buttons select Stitch pattern 2.

7. Programming the Pump Off Delay:

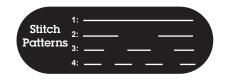
If the input does not sense an event for the duration of time programmed for the Pump Off Delay the Pump/Motor will shut off.

- a) Make sure the timer is in PROGRAM MODE.
- b) Press the PUMP OFF DELAY button.
- c) Using the +/- buttons select a setting between 0–30 seconds.

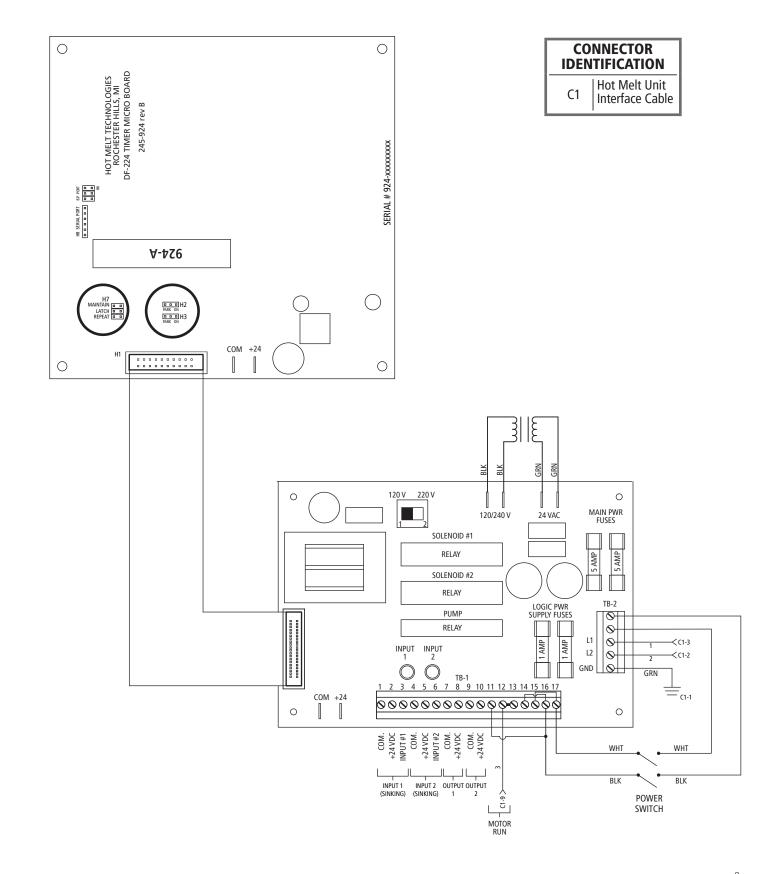
8. Pattern Testing and Run Mode:

- a) Make sure the timer is in RUN MODE.
- b) Press the TEST to run one program cycle.
- c) If the program is correct and the timer is in RUN MODE, begin operation.

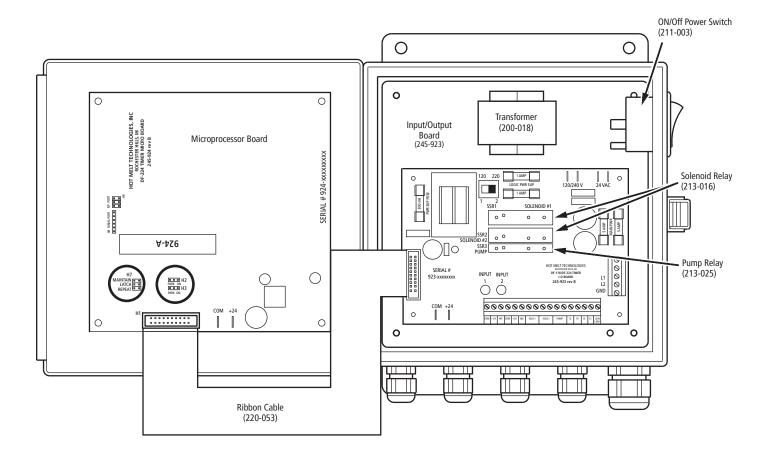




DF-224 Timer Schematic 120 V Electrical Service from ASU







MOTOR CONTROL BOARD				
FUSE	DESCRIPTION	REPLACE WITH	PART NO	
F1	Pwr Sup Fuse	300 mA	214-063	
F2/F2B	Logic Pwr Fuse	1 A	214-101	
F3/F3B	Main Pwr Fuse	5 A	214-105	